

<b>Duration</b>	30 minutes	<b>Grade</b>	V,VI,VII
<b>M&amp;MS ANGER GAME</b>			
<b>Aims and expected results</b>	<p>The students:</p> <ul style="list-style-type: none"> <li>- Identify characteristics of anger, bad and good choices for handling anger.</li> </ul>		
<b>Materials</b>	<ul style="list-style-type: none"> <li>- A Packet of m&amp;m's for each student</li> <li>- Game Instructions board printed ( and laminated if possible)</li> </ul>		
<b>Description of the activity:</b>	Introduction	Teacher explains students that they will share their feelings about anger by playing a fun and tasty game.	
	Main activity	<ol style="list-style-type: none"> <li>1) Give each student a packet of m&amp;m's</li> <li>2) Start the game</li> <li>3) Each student takes out one m&amp;m from the packet. According to the colour of it, the student read the instruction and respond it.</li> <li>4) As the student share his / her answer, he/ she can eat the m&amp;m's.</li> <li>5) The game goes on until each student respond to each colour.</li> </ol>	
	Conclusion and Evaluation	At the end of the game, explain students that each person gives different reactions to different events.	
<b>Notes:</b>			